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PRESENTATION OUTLINE

- ► Intro to TACC
- ► Frontera Lustre filesystems
- ► Stampede2 Lustre filesystems
- Stockyard sitewide filesystem
- ▶ Lustre operational challenges
- ► Testing of flash-based parallel filesystems



TACC AT A GLANCE - 2022





Personnel

185 Staff (~70 PhD)

Facilities

12 MW Data center capacity Two office buildings, Two Datacenters, two visualization facilities, and a chilling plant.

Systems and Services

>Seven Billion compute hours per year >5 Billion files, >100 Petabytes of Data, NSF Frontera (Track 1), Stampede2 (XSEDE Flagship), Lonestar6, Chameleon (Cloud Testbed) system

Usage

>15,000 direct users in >4,000 projects, >50,000 web/portal users, User demand 8x available system time. Thousands of training/outreach participants annually







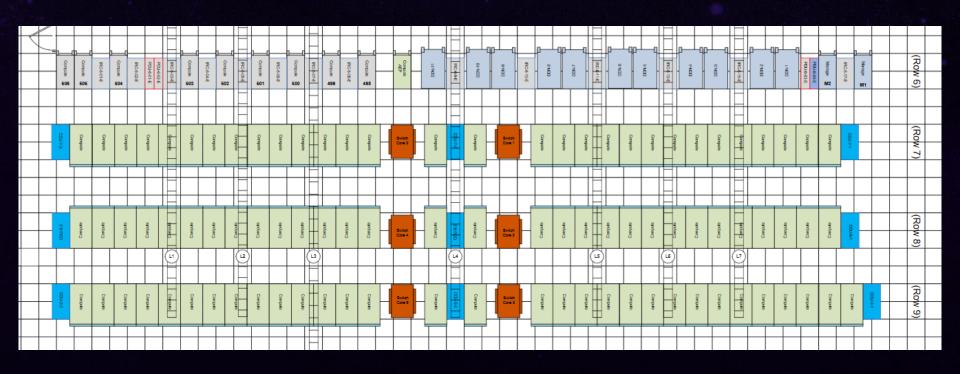


FRONTERA HARDWARE SUMMARY

- ► Compute nodes:
 - ▶ 8,008 Dell C6420 servers, dual-socket Intel 8280 28-core processors, 192GB, HDR100 IB
 - ▶ 396 Dell R640 servers, dual-socket Intel 8280 28-core processors, 192GB, HDR100 IB
 - ▶ 16 Dell R840 servers, quad-socket Intel 8280 28-core processors, 384GB, HDR100 IB, 6TB NVDIMM
 - ▶ 90 GRC GPU oil-immersion servers, four NVidia RTX5000 cards per node, FDR IB
- ► Mellanox HDR InfiniBand interconnect (200Gbps core, 100Gbps to nodes)
- Storage subsystems:
 - ▶ Four DataDirect Networks 18K Exascaler storage arrays, 56PB storage, 300 GB/s bandwidth
 - ▶ 72 DDN IME flash servers, 3PB storage, 1.5TB/s bandwidth
 - ▶ Stockyard (/work) sitewide filesystem, 6.2PB, 80 GB/s bandwidth
 - ▶ Ranch archival subsystem, 100PB+ of tape capacity



FRONTERA LAYOUT







STORAGE SUBSYSTEM

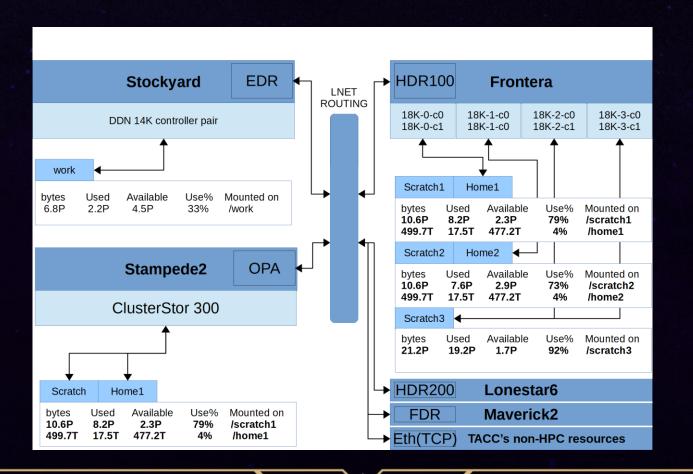
- ▶ DataDirect Networks (DDN) Spinning Storage, 56PB capacity, 300GB/s bandwidth
 - ► Four ES18KX EXAscaler Lustre storage appliances
 - Pair of controllers configured for high availability with active/active failover
 - ► Eight Lustre object storage servers, capable of delivering 75GB/s
 - ▶ 1,440 10TB drives in declustered RAID in sixteen SS9012 90-drive SAS enclosures
 - ► Six Metadata Server Units
 - ▶ Pairs of Lustre meta-data servers with active/active failover and DNE
 - ► Two DDN SFA200NV arrays to support up to 6 billion inodes
- ▶ DDN Infinite Memory Engine (IME) flash storage, 3 PB capacity, 1.5 TB/s bandwidth
 - ▶ 72 DDN IME240 appliances with 21 2TB NVMe drives each and dual IB HDR100 cards
- ► Ten racks with one GigE and one IB switch per pair of racks



ADDITIONAL STORAGE OPTIONS

- ► Stockyard2 provides /work site-wide filesystem via Lustre routers
 - ▶ DataDirect Networks 10PB Lustre filesystem, upgraded last year
 - ► Sixteen LNet routers to provide 80GB/s of bandwidth
 - ► Mounted on all logins and computes
- ► Ranch archival system
 - Quantum tape library with 30PB of DDN spinning storage, can hold 100PB+ of tape capacity, currently LTO-8
 - ▶ Frontera projects account for about 50% of archived data so far...







FRONTERA FILESYSTEMS

- ► Opted for multiple scratch filesystems
 - /scratch1 general purpose where most users work out of, purged
 - ▶ /scratch2 filesystem for problematic IO codes and IME backend
 - /scratch3 most capable and limited to those requiring most bandwidth/capacity, many groups have 1PB+ of storage here
- ▶ Due to client count, also use Lustre for home filesystems
 - ▶ /home1, /home2 identical configurations, rsynced copy of /home1 on /home2 just in case...



SYSTEM MONITORING – FILESYSTEM AND IB FABRIC

- ► Cluster monitoring to ensure efficient operation
 - ► TACC stats: performance monitor on nodes to collect statistics on per job basis
 - ▶ Iltop and xltop: Lustre monitoring utilities to correlate jobs to I/O activity
 - ▶ ibtop: InfiniBand monitoring to correlate jobs to interconnect traffic
- ► Very proactive monitoring of Lustre meta-data servers and aggressive intervention, we've learned its best to get ahead of potential user-induced filesystem issues
- ▶ Frequent scans and logging of IB port errors, link drops, or cables degrading in speed



SCRATCH FILESYSTEM PURGING

- ▶ No purges of /scratch2 or /scratch3 yet, users cleaning up themselves
- ▶ /scratch1 filesystem purging tries to keep filesystem below 75% available capacity
- Current purge time at 50 days (since last file access)
- ▶ Purging statistics July 2021 June 2022:
 - ▶ More than 1.6 billion files removed (1.4B during year 2)
 - ► ~10.6PB of space reclaimed on filesystem (~12PB during year 2)
 - Max overall usage peaked at 94%
- Currently using about 75% of available space on all three /scratch filesystems
 - ▶ almost 35PB in almost 2 billion inodes (29PB year 2)



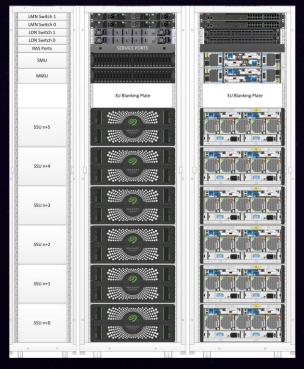
STAMPEDE2 OVERVIEW

- ▶ COMPUTE
 - ▶ 3700 Dell C6320P/Intel S7200 Xeon Phi compute nodes, four per chassis, "Knights Landing" 7250SE CPU
 - ▶ 1736 Dell C6420 Xeon server nodes, four per chassis, dual socket Intel "Skylake" 8160 CPUs
 - ▶ 224 Dell R650 nodes, dual socket, Intel 8380 "Ice Lake" CPUs
- ▶ NETWORK
 - ▶ Intel Omni-Path
- ▶ STORAGE
 - Xyratex/Seagate/Cray/HPE ClusterStor 300
 - ▶ 18P usable /scratch filesystem

STORAGE SUBSYSTEM

- Xyratex/Seagate/Cray/HPE ClusterStor 300
 - 35 Scalable Storage Units (SSU)
 - ▶ Pair of servers configured for high availability with active/active failover
 - ▶ 84 10TB drives, 41 drives per LUN in declustered parity (GridRAID), two drives act as filesystem external journal
 - ► Each SSU designed to provide ~10GB/s of performance
 - 3 Metadata Management Units (MMU)
 - ▶ Pair of Lustre meta-data servers with active/active failover
 - Disk to support up to 4 billion inodes per MMU
 - 2 System Management Units (SMU)
 - ► Pair of management servers, primary and secondary
 - ▶ Used to configure and manage the filesystems
 - ▶ 6 I/O racks, each with two GigE and two OPA switches

STORAGE RACK LAYOUT



STORAGE FILESYSTEMS

- ► Cray/HPE CS300 storage provides two Lustre filesystems
 - ▶ Home: 2 SSUs, 1 MMU, 1 SMU; quota and backed up to archive
 - Scratch: 33 SSUs, 2 MMUs, 1SMU; no quota but purged, designed for >300GB/s bandwidth, 18PB usable capacity
- ▶ Stockyard storage system provides /work site-wide filesystem, updated earlier this year with new hardware
 - ► DataDirect Networks 8PB Lustre filesystem
 - ► Lustre LNet routers between OPA and IB fabrics
- ► Ranch archival tape archive, 30PB DDN spinning storage, Quantum tape library with 100PB capacity

STAMPEDE2 FILESYSTEM EVENTS

- Primarily drive failures:
 - ► 2023 31 drive replacements
 - ► 2022 113 drive replacements
- ▶ User caused events:
 - ➤ 2023 (9 events so far!):
 - ► Too many metadata Req/s: 5
 - Writing to single target from many threads: 3
 - ▶ Sundry: 1
 - ▶ 2022 (23 events):
 - ► Too many metadata Req/s 8
 - Writing to single target from many threads: 3
 - ► Sundry: 12

- Unfortunately (or fortunately?) for a LUG presentation our Stampede2 filesystem events are not lustre related
- Version changes:
 - ► Server side (lustre version...? lost):
 - ▶ 3.0 SU16
 - **▶** 3.1-022
 - **▶** 3.4-040
 - 3.5-040.98
 - Client side:
 - ▶ lustre-client-2.7.19-12
 - ▶ lustre-client-2.7.22-1
 - ▶ lustre-client-2.9
 - ▶ lustre-client-2.10.1
 - lustre-client-2.11.0-200
 - lustre-client-2.12.8





STAMPEDE2 TRIPLE DRIVE FAILURE

- Two events:
 - ► August 2022
 - ► October 2022
- ▶ Both recoverable despite outage
 - ▶ No data-loss
- Personalities: [raid1] [raid6] [raid5] [raid4]
- md0: active raid6 sdbi[41] sdbf[0] sdev[40] sdbl[39] sdr[38] sdff[37] sddt[36] sdch[35] sds[34] sdcz[33] sdes[32] sdem[31] sdcw[30] sddu[29] sdfc[28] sdci[27] sdf[26] sdek[25] sdcv[24] sddy[23] sdbj[42] sdet[21] sdm[20] sdeq[19] sddv[18] sdej[17] sdco[16] sdbh[4] sdbb[2] sdcv[11] sdac[10] sdac[10] sdup[9] sdai[43] sdaa[44] sddf[6] sdaa[5] sdbh[4] sdab[2] sdcv[11]

- in: 105782353 reads, 3269265 writes; out: 2389519913 reads, 299179001 writes, 1504145 zwrites, 13473 out of stripes
- [>......] recovery = 0.7% (267818432/37895470080) finish=10705.1min speed=58581K/sec
- bitmap: 175/2259 pages [700KB], 8192KB chunk, file: /WIBS/homen04:md0/WIB_homen04:md0

OUR STATUS AS STAMPEDE2 APPROACHES EOL

- ▶ We've experienced the famous: "With disk capacity ever-increasing, RAID recovery based on disk rebuild becomes more costly, and more likely to trigger an additional failure"
 - ▶ Declustered parity was still not enough in the case of S2's events
 - Proof-of-concept with GRAID doesn't integrate with our controllers-based model, very good if you're DIY'ing it.
 - ► Possible early adopter issue we're unsure
 - ▶ "HDD average life span misses 3-year mark in study of 2,007 defective drives" arstechnica
- Proof-of-concept project investigating storage-solutions on Flash
 - Lustre (on IME hardware)
 - Beegfs (on IME hardware)
 - WekalO (on IME hardware)
 - VAST (on POC hardware)



THANKS! ANY QUESTIONS?

