

## THE CREATIVE WORKOUT LIBRARY

Rule \#1 - There are no rules!!

A workout can touch more than one zone. Gone are the days when a workout can only be 4 x Mile or $8 \times 800$ or $16 \times 400$ or a 4 -mile tempo run. Don't be afraid to mix zones and distances over the course of one session.

EX: 2-mile/4x800/1-mile/4×400
2-mile tempo run at steady state Pace. 3 minutes rest. $4 \times 800$ at lactate threshold pace with 1minute rest in between repeats. 3 minutes rest after $\# 4.1$ mile at critical velocity pace. 3 minutes rest. $4 \times 400$ with 1-minute rest getting progressively faster ( 5 k pace, 3 k pace, Mile pace, FAST). Grand total of 6 miles of hard work, 5-6 different training zones, and 4 different repeat distances.

The same workout can look slightly different from year to year. Tweaking a staple session can provide excitement amongst your team.

EX: If you've "always" done $8 \times 800$ before your conference championship but you have a team of real aerobic beasts in a particular year, change it up a bit. Slow the pace down a hair and try $10 \times 1 \mathrm{k}$ instead. It's 2 more miles of total volume and a little longer repeat. They'll enjoy the challenge. Or if you have a team of speedsters, try $10 \times 600$. It's only a quarter mile less of total volume but you can run them at a slightly faster pace (both of which they'll probably appreciate!).

Just because one coach or team does a workout one way doesn't mean you and your team can't do it a different way. It's not always the exact details that matter-it's the general principles.

EX: The Michigan. Sure, legendary coach Ron Warhurst, during his days at The U of M, came up with a workout where he had his athletes run 1600/1200/800/400 on the track with a 2 k steady road run in between each repeat. It became known as The Michigan. But remember, he made it up! And so can you. Create "The [insert your mascot name here]" and tweak the workout to fit your needs.

You can sneak a little speed into the end of just about any workout. Athletes always have a little more in the tank than they think at the end of a race, and it's good to remind them of that at practice.

EX: You can add up to a mile's worth of work at 1-mile race pace (nice and smooth) on to the end of just about any workout imaginable (tempo runs, lactate threshold repeats, critical velocity repeats-doesn't matter). And you can add it on in a bunch of different ways. Early in the season it's nice to just start out with 100s with 45 sec rest. You can start with $6 \times 100$, and move toward 10 , or even $12 \times 100$. Then you can move to 200 s, eventually getting to $8 \times 200$ with 50 sec rest. The end of the season can be a great place to try $4 \times 300$ at mile pace with 1 minute rest after a hard workout. The goal with all of this is to master running fast when tired, without going completely to the well (hence 1-mile race pace and not "all-out"). If an athlete learns this, masters this, and then believes he or she always has this in their back pocket at the end of a race, then you are much more likely to see them make the decision to "kick" at the end of a race.

